**FAISAL RASOOL QAZI**

**455689**

**ME-15 SEC-B**

**FOP 9 LAB TASKS**

**//TASK 01**

#include <iostream>

using namespace std;

int main()

{

const int size = 3;

int matrix[size][size];

cout<<"Enter the elements of the 3x3 matrix:"<<endl;

for(int i=0;i<size;++i){

for(int j=0;j<size;++j){

cout<<"Enter element at position "<<i+1<<","<<j+1<<":";

cin>>matrix[i][j];

}

}

cout<<"\nThe entered matrix is:"<<endl;

for (int i=0;i<size;++i){

for (int j=0;j<size;++j){

cout<<matrix[i][j]<<" ";

}

cout<<endl;

}

int x = 0;

for (int i = 0; i < size; ++i) {

x += matrix[i][i];

}

cout<<"\nThe sum of the left diagonal is: "<<x<<endl;

int y = 0;

for (int i=0;i<size;++i) {

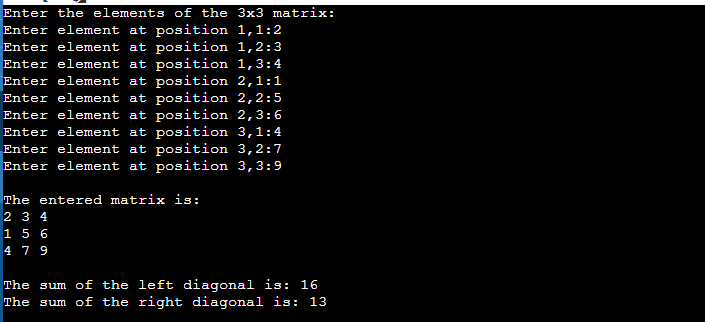
y+=matrix[i][size-1-i];

}

cout<<"The sum of the right diagonal is: "<<y<<endl;

return 0;

}



**//TASK 2**

#include <iostream>

using namespace std;

const int size = 3;

void addMatrices(int matrix1[size][size], int matrix2[size][size], int result[size][size]) {

for (int i = 0; i < size; ++i) {

for (int j = 0; j < size; ++j) {

result[i][j] = matrix1[i][j] + matrix2[i][j];

}

}

}

int main() {

int matrix1[size][size];

int matrix2[size][size];

int result[size][size];

cout<<"Enter the elements of the first 3x3 matrix:"<<endl;

for (int i=0;i<size;++i){

for (int j=0;j<size;++j){

cout<<"Enter element at position "<<i+1<<","<<j+1<<":";

cin>>matrix1[i][j];

}

}

cout<<"\nEnter the elements of the second 3x3 matrix:"<<endl;

for (int i=0;i<size;++i) {

for (int j=0;j<size;++j){

cout<<"Enter element at position "<<i+1<<","<< j+1<<":";

cin>>matrix2[i][j];

}

}

addMatrices(matrix1, matrix2, result);

cout<<"\nThe sum of the matrices is:"<<endl;

for (int i=0;i<size;++i){

for (int j=0;j<size;++j){

cout<<result[i][j]<<" ";

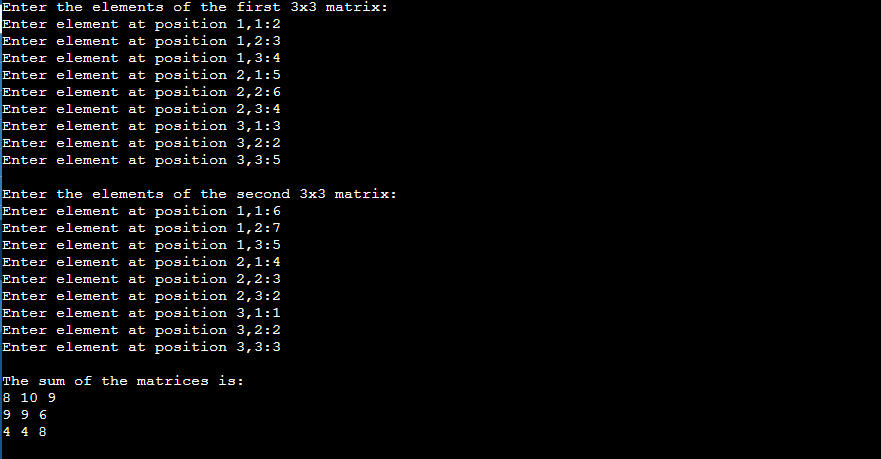
}

cout<<endl;

}

return 0;

}



**//TASK 3**

#include <iostream>

using namespace std;

const int size = 3;

void transposeMatrix(int matrix[size][size], int result[size][size]) {

for (int i = 0; i < size; ++i) {

for (int j = 0; j < size; ++j) {

result[j][i] = matrix[i][j];

}

}

}

int main() {

int matrix[size][size];

int transposedMatrix[size][size];

cout << "Enter the elements of the 3x3 matrix:" << endl;

for (int i = 0; i < size; ++i) {

for (int j = 0; j < size; ++j) {

cout << "Enter element at position " << i + 1 << "," << j + 1 << ": ";

cin >> matrix[i][j];

}

}

transposeMatrix(matrix, transposedMatrix);

cout << "\nThe original matrix is:" << endl;

for (int i=0; i<size; ++i) {

for (int j=0; j<size; ++j) {

cout<<matrix[i][j]<<" ";

}

cout<<endl;

}

cout<<"\nThe transposed matrix is:"<<endl;

for (int i=0; i<size; ++i) {

for (int j=0; j<size; ++j) {

cout<<transposedMatrix[i][j]<<" ";

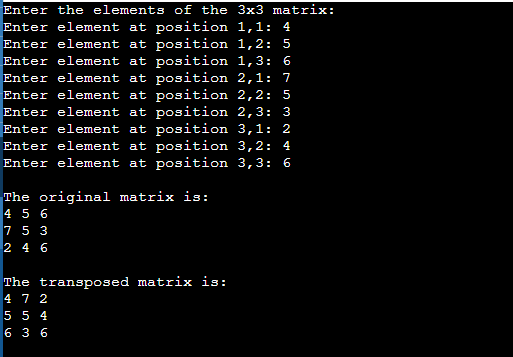
}

cout<<endl;

}

return 0;

}



**//TASK 4**

#include <iostream>

using namespace std;

const int size = 3;

void multiplyMatrices(int mat1[size][size], int mat2[size][size], int result[size][size]) {

for (int i=0;i<size;++i) {

for (int j=0;j<size;++j){

result[i][j] = 0;

for (int k=0;k<size;++k) {

result[i][j] += mat1[i][k] \* mat2[k][j];

}

}

}

}

void displayMatrix(const char\* matrixName, int mat[size][size]) {

cout<<matrixName << " matrix:" <<endl;

for (int i=0;i<size;++i) {

for (int j=0;j<size;++j){

cout<<mat[i][j]<< " ";

}

cout<<endl;

}

}

int main() {

int matrix1[size][size];

int matrix2[size][size];

int resultMatrix[size][size];

cout << "Enter the elements of the first 3x3 matrix:"<<endl;

for (int i=0; i<size;++i) {

for (int j=0;j<size;++j) {

cout<<"Enter element at position " << i+1<<","<<j+1<<":";

cin>>matrix1[i][j];

}

}

cout<<"Enter the elements of the second 3x3 matrix:"<<endl;

for (int i=0;i<size;++i){

for (int j=0;j<size;++j){

cout << "Enter element at position " << i + 1 << "," << j + 1 << ": ";

cin>>matrix2[i][j];

}

}

displayMatrix("Matrix1", matrix1);

cout<<endl;

displayMatrix("Matrix2", matrix2);

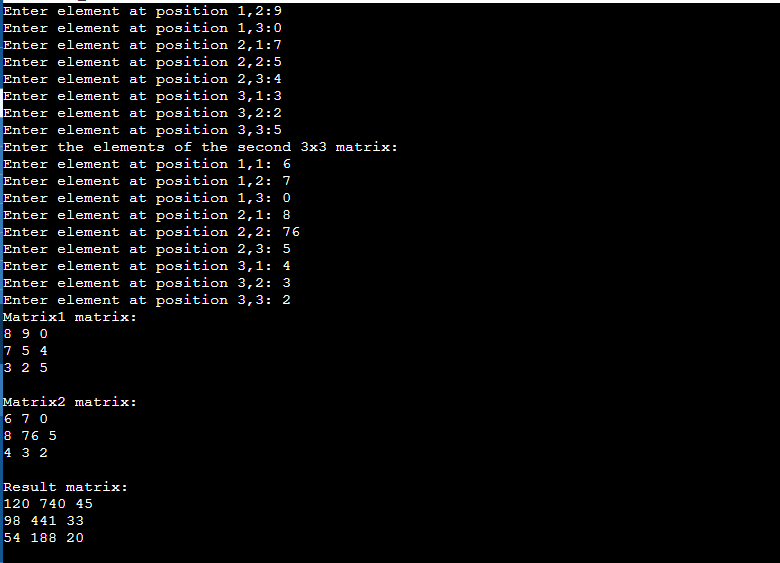
cout<<endl;

multiplyMatrices(matrix1, matrix2, resultMatrix);

displayMatrix("Result", resultMatrix);

return 0;

}



**//TASK 5**

#include <iostream>

using namespace std;

void x(int number, int z) {

if (z <= 10) {

cout<<number<<" x "<<z<<" = "<<number\*z<<endl;

x(number, z + 1);

}

}

int main() {

int number;

cout<<"Enter the number to print its multiplication table: ";

cin>>number;

cout<<"Multiplication Table of "<<number<<":"<<endl;

x(number, 1);

return 0;

}

